

## Skills

### Technical:

NewTek Lightwave3D 9.2  
Autodesk Maya 8.5  
Autodesk 3Ds Max 8  
Adobe Photoshop CS3  
Adobe Illustrator CS2  
Adobe After Effects 7  
Adobe Premiere Pro  
Apple Final Cut Pro 5.1  
Apple DVD Studio Pro  
Corel Painter IX  
Next Limit Real Flow 4

### Traditional:

Concept Design  
Figure Drawing  
2D Animation  
Illustration  
Storyboarding  
Photography

## Industry Related Experience

Vehicle related animations for DiscreetFX	2008/P qy
Logo design for Catapult Productions	2007
Concept art and 3D modeling for "untitled Lost in Space" Television series Will Huff Productions	2006
Freelance 3D Modeling for various software brokered through Renderosity.com <a href="http://www.renderosity.com">http://www.renderosity.com</a>	2001-Now
Forensic 3D animation for Digital Television Productions	2003
3D Automobile modeling for various clients – Ongoing	1999
Web Page Design and Layout for RPC Saxophone Mouthpieces	1999
3D Logo modeling and animation for Pinnacle Properties	1998
Cover Art for Old Time Fiddlers audiocassette	1997
3D Modeling of Gulfstream-IV aircraft for Dial Corporation's In flight safety program. Subcontracted for PSMedia	1995

## Education

The Art Institute of Seattle, Seattle, Wa	2005-2008
Bachelor of Fine Arts Media Arts and Animation	
Clover Park Technical College, Lakewood, Wa	1992-1994
Certificate Video/Audio/Multi-Image Producer and Director	
Eastern Washington University, Cheney, Wa	1987-1988
Acquired 45 credits toward Bachelors of Arts degree in Studio Art	
Tacoma Community College, Tacoma, Wa	1985-1986
Acquired 30 credits toward Associate of Arts degree in Art	

## Languages

Arabic Read, Write (beginner)